

Entertainment Technology (Associate of Applied Science)

BRCC Catalog 2015-16

General Education Courses:	Course Taken	semester/ year taken	Grade Earned	Grade Req.	Hours
English Composition I (ENGL 101)				>=C	3
English Composition II (ENGL 102)				>=C	3
Gen Ed social science					3
Gen Ed natural science					3
Gen Ed speech					3
Gen Ed humanities***					3
Gen Ed math					3
Required courses	Course Taken	semester/ year taken	Grade Earned	Grade Req.	Hours
Introduction to Entertainment Technologies (ETEC 101)				>=C	3
Intro to Computers: Program Logic and Design (CSCI 192)				>=C	3
ETEC Core Requirement ¹				>=C	3
ETEC Core Requirement ¹				>=C	3
ETEC Core Requirement ¹				>=C	3
ETEC Core Elective ²				>=C	3
ETEC Core Elective ²				>=C	3
ETEC Core Elective ²				>=C	3
ETEC Core Elective ²				>=C	3
ETEC General Elective ³				>=C	3
ETEC General Elective ³				>=C	3
ETEC General Elective ³				>=C	3
ETEC General Elective ³				>=C	3
					60

¹Choose ONE of the following core areas: FILM (FILM 200, 221, **and** 222); Gaming and digital media

(ETEC 210 **and** 215) **and** (ETEC 220 or 225); or Audio recording (ETEC 205, 230, **and** 240)

²Choose FOUR of the following: ETEC 200, 201, 205, 206, 207, 210, 215, 220, 223, 225, 230, 240, 251, 252, 254, 290;

FILM 200, 201, 202, 221, 222

³Choose FOUR of the following: Any MUSC, POLI, HUMN, ARTS, FILM, ETEC (not taken as Core Requirement or ETEC 101), CSCI (credit will not be given for both CSCI 101 and CSCI 190), or THTR course; BUSN 110, BUSN 240, CIST 270, ECON 204, ENGL 201, ENGL 205, ENGL 209, HIST 101, HIST 102, HIST 201, HIST 202, PSYC 200, PSYC 201, PSYC 205, SOCL 200, SOCL 203, SPCH 120, SPCH 220, SPCH 240

***Allowed Gen Ed humanities: ENGL 210, 211, 215, 220, 221, 222, 223, 230, 240, 248; HIST 101, 102, 200, 201, 202, 221, 222; HUMN 210, 250, 255, 275; PHIL 201, 203, 205, 228